



"The City With a Heart"

Jim Ruane, Mayor
Michael Salazar, Vice Mayor
Ken Ibarra, Councilmember
Rico E. Medina, Councilmember
Irene O'Connell, Councilmember

SPECIAL MEETING

AGENDA

CITY COUNCIL STUDY SESSION

June 21, 2011

6:00 p.m.

Meeting location: City Hall, 567 El Camino Real, Room 115, San Bruno, CA

Participating in this meeting via Teleconference is Councilmember O'Connell, 971 North SM 620, Apt. #6305, Austin, TX 78726-2314

City Council meetings are conducted in accordance with Roberts Rules of Order Newly Revised and City Council Rules of Procedure. You may address any agenda item by standing at the microphone until recognized by the Council. All regular Council meetings are recorded and televised on CATV Channel 1 and replayed the following Thursday, at 2:00 pm. You may listen to recordings in the City Clerk's Office, purchase CD's, access our web site at www.sanbruno.ca.gov or check out copies at the Library. We welcome your participation. In compliance with the Americans with Disabilities Act, individuals requiring reasonable accommodations or appropriate alternative formats for notices, agendas and records for this meeting should notify us 48 hours prior to meeting. Please call the City Clerk's Office 650-616-7058.

1. ROLL CALL:

- 2. PUBLIC COMMENT:** Individuals allowed three minutes, groups in attendance, five minutes. If you are unable to remain at the meeting, ask the City Clerk to request that the Council consider your comments earlier. It is the Council's policy to refer matters raised in this forum to staff for investigation and/or action where appropriate. The Brown Act prohibits the Council from discussing or acting upon any matter not agendaized pursuant to State Law.

3. CONDUCT STUDY SESSION:

Conduct Study Session to Review the Recommended 2011-12 General Fund, Special Revenue Funds and Enterprise Funds Budget.

3. CLOSED SESSION:

4. ADJOURNMENT:

The next Regular City Council Meeting will be held on June 28, at 7:00 pm at the Senior Center, 1555 Crystal Springs Road.